

EJEMPLO DE EXAMEN 1

El alumno deberá responder a todas las preguntas que se formulan, **excepto en el caso de la primera pregunta** (la redacción), donde deberá elegir entre la opción A y la opción B. Las respuestas a todos los ejercicios deberán ser realizadas en inglés.

Puntuación máxima del ejercicio: 10 puntos.

Puntuación máxima de cada pregunta: 1ª = 4 puntos; 2ª = 2 puntos; 3ª = 2 puntos; 4ª = 2 puntos).

CYBERCRIME

Cybercrime (or computer crime) is basically the use of a computer as an instrument to do illegal activities, such as fraud, trafficking in child pornography and intellectual property, or violating privacy. Cybercrime, especially through the Internet, has grown in importance as the computer has become essential for commerce, entertainment, and government.

Because of the early and generalised adoption of computers and the Internet in the United States, most of the earliest victims and villains of cybercrime were Americans. In the 21st century, however, we see that practically all cities, towns and villages in the world have been touched by cybercrime of one type or another.

New technologies create new criminal opportunities but not many new types of crime. What are then the differences between cybercrime and traditional criminal activity? Obviously, one difference is the use of the computer, but technology alone is insufficient for any distinction that might exist between different types of criminal activity. Criminals do not need a computer to commit fraud, traffic in child pornography and intellectual property, or violate anybody's privacy. All those activities already existed before the Acyber@ prefix started appearing everywhere. Cybercrime only represents an extension of existing criminal behaviour together with some new illegal activities.

Nowadays, most cybercrime consists in an attack on information about individuals or institutions. Although the attacks do not take place on a physical body, they do take place on the personal or corporate virtual body, which is the set of informational attributes that define people and institutions on the Internet. In other words, in the digital age our virtual identities are essential elements of our everyday life: we are just a lot of numbers and identifiers in computer databases belonging to governments and corporations. Cybercrime reminds us of the tremendous importance of the Internet and computers in our lives, as well as of the fragility of such apparently solid facts as individual identity.

- 1) Write a composition on **one** of the following topics:
 - a) Do you think cybercrime is a big problem in the world today? Give your opinion in no less than 80 words.
 - b) Write a story of at least 80 words **beginning with** the words: "Luke had never thought he could be a victim of cybercrime, but he was wrong".
- 2) Answer the following **two** questions:
 - a) Does the writer think that cybercrime is an extended activity today? Explain your answer.
 - b) According to the text, is cybercrime a totally original activity? Explain your answer.
- 3) Imagine one of your friends uses his/her computer to do illegal things. Advise him/her to stop doing so and give him/her a good reason for it.
- 4) Rewrite the following sentence in the passive voice:
 - a) *Criminals do not need a computer for their illegal activities.*
Rewrite the following sentence in negative-interrogative:
 - b) *Our virtual identities are essential elements of everyday life in the digital age.*